



lib_random: Random number generation

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1 Introduction

This library provides both hardware and software random number generation.

Hardware based generation uses an asynchronous oscillator in the *xcore* device.

2 Usage

To use the module you need to use **lib_random** in your application *CMakeLists.txt*, for example:

```
set(APP_DEPENDENT_MODULES "lib_random")
```

An application should then the **random.h** header file:

```
#include "random.h"
```

3 Example

An example demonstrating how to generate random values using the **lib_random** library is provided in *examples/app_random*

It shows the two different methods for initialising a random number generator (software or hardware seed), and then also shows how to generate either a single random value or populate an array with random values.

To build and run the example, run the following from an XTC tools terminal:

```
cd examples/app_random
cmake -G "Unix Makefiles" -B build
```

The application binaries can be built using **xmake**:

```
xmake -C build
```

To run the application using the simulator, run the following command:

```
xsim bin/app_random.xe
```

The random data values will be printed in the terminal.

4 API reference

There are two random-number APIs available, one API that creates fast pseudo-random numbers using a linear-feedback-shift register, one that slowly creates random bits. A third API enables you to switch the ring oscillator off.

4.1 Pseudo random

The Pseudo random number generator uses a 32-bit LFSR to generate a pseudo random string of random bits. This has known weaknesses but is exceedingly fast. It comprises the following functions:

random_generator_t **random_create_generator_from_seed**(unsigned seed)

Function that creates a random number generator from a seed.

Parameters

- **seed** – seed for the generator.

Returns

a random number generator.

random_generator_t **random_create_generator_from_hw_seed**(void)

Function that attempts to create a random number generator from a ring-oscillator random value into the seed, using an asynchronous timer. This is based on a 16-bit start value. For better randomness, initialise the random number by calling `random_ro_get_bits()` 32 times.

Returns

a random number generator.

unsigned **random_get_random_number**(REFERENCE_PARAM(random_generator_t, g))

Function that produces a random number. The number has a cycle of 2^{32} and is produced using a LFSR.

Parameters

- **g** – the used generator to produce the seed.

Returns

a random 32 bit number.

void **random_get_random_bytes**(REFERENCE_PARAM(random_generator_t, g), uint8_t in_buffer[], size_t byte_count)

4.2 Ring oscillator random

This interface uses the on-chip ring oscillators to create a random bit after some time has elapsed. These bits are notionally true random. The bit rate is limited by a constant `RANDOM_RO_MIN_TIME_FOR_ONE_BIT`. The default value is a safe value that should produce random bits in most circumstances. You can lower it in order to generate more random bits per second at a risk of introducing correlation.

void **random_ro_init**()

Function that initialises the ring-oscillator random number generator. Call this once before `random_ro_get_bit()` is called

int **random_ro_get_bit**()

Function that may produce a random bit using the ring-oscillator.

If a random bit is available, then it returns 0 or 1 at random.

If no random bits are available, then it returns a negative value which is the time in ticks to wait before the next bit is available.

Pre

`random_ro_init()` must be called before invoking this function.

Returns

Random bit, or the negated time to wait in ticks.

4.3 Switching random numbers off

The random library switches on a ring oscillator on startup. If it is no longer required it can be switched off to save some power.

void **random_ro_uninit**()

Function that stops the ring oscillator, slightly reducing overall power consumption.

5 Further Reading

- ▶ XMOS XTC Tools Installation Guide
<https://xmos.com/xtc-install-guide>
- ▶ XMOS XTC Tools User Guide
<https://www.xmos.com/view/Tools-15-Documentation>
- ▶ XMOS application build and dependency management system; *xcommon-cmake*
<https://www.xmos.com/file/xcommon-cmake-documentation/?version=latest>



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